

# Symmetric Computation: Lecture 3

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# Cai-Fürer-Immerman Graphs

**Cai-Fürer-Immerman** show that there is a polynomial-time graph property that is not in **FPC** by constructing a sequence of pairs of graphs  $G_k, H_k (k \in \omega)$  such that:

- $G_k \equiv^{C^k} H_k$  for all  $k$ .
- There is a polynomial time decidable class of graphs that includes all  $G_k$  and excludes all  $H_k$ .

In particular, the first point shows that  $\equiv^{C^k}$  (for any fixed  $k$ ) does not capture isomorphism everywhere

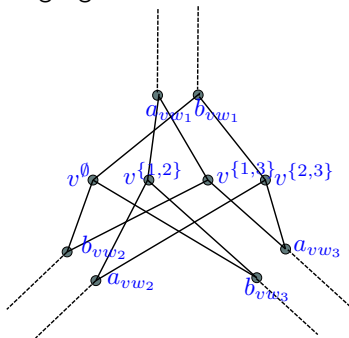
## Constructing $G_k$ and $H_k$

Given any graph  $G$ , we can define a graph  $X_G$  by replacing every edge with a pair of edges, and every vertex with a gadget.

The picture shows the gadget for a vertex  $v$  that is adjacent in  $G$  to vertices  $w_1, w_2$  and  $w_3$ .

The vertex  $v^S$  is adjacent to  $a_{vw_i}$  ( $i \in S$ ) and  $b_{vw_i}$  ( $i \notin S$ ) and there is one vertex for all **even size**  $S$ .

The graph  $\tilde{X}_G$  is like  $X_G$  except that at **one vertex**  $v$ , we include  $v^S$  for **odd size**  $S$ .



# Properties

If  $G$  is *connected* and has *treewidth* at least  $k$ , then:

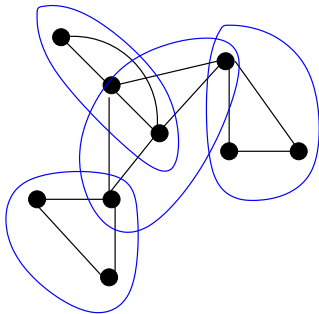
1.  $X_G \not\cong \tilde{X}_G$ ; and
2.  $X_G \equiv^{C^k} \tilde{X}_G$ .

(1) allows us to construct a polynomial time property separating  $X_G$  and  $\tilde{X}_G$ .  
(2) is proved by a game argument.

*The original proof of (Cai, Fürer, Immerman) relied on the existence of balanced separators in  $G$ . The characterisation in terms of treewidth is from (D., Richerby 07).*

# TreeWidth

The *treewidth* of a graph is a measure of how tree-like the graph is. A graph has treewidth  $k$  if it can be covered by subgraphs of at most  $k + 1$  nodes in a tree-like fashion.



# TreeWidth

## *Formal Definition:*

For a graph  $G = (V, E)$ , a *tree decomposition* of  $G$  is a relation  $D \subset V \times T$  with a tree  $T$  such that:

- for each  $v \in V$ , the set  $\{t \mid (v, t) \in D\}$  forms a connected subtree of  $T$ ; and
- for each edge  $(u, v) \in E$ , there is a  $t \in T$  such that  $(u, t), (v, t) \in D$ .

We call  $\beta(t) := \{v \mid (v, t) \in D\}$  the *bag* at  $t$ .

The *treewidth* of  $G$  is the least  $k$  such that there is a tree  $T$  and a tree-decomposition  $D \subset V \times T$  such that for each  $t \in T$ ,

$$|\{v \in V \mid (v, t) \in D\}| \leq k + 1.$$

# Cops and Robbers

*A game played on an undirected graph  $G = (V, E)$  between a player controlling  $k$  cops and another player in charge of a robber.*

At any point, the cops are sitting on a set  $X \subseteq V$  of the nodes and the robber on a node  $r \in V$ .

A move consists in the cop player removing some cops from  $X' \subseteq X$  nodes and announcing a new position  $Y$  for them. The robber responds by moving along a path from  $r$  to some node  $s$  such that the path does not go through  $X \setminus X'$ .

The new position is  $(X \setminus X') \cup Y$  and  $s$ . If a cop and the robber are on the same node, the robber is caught and the game ends.

# Strategies and Decompositions

## Theorem (Seymour and Thomas 93):

There is a winning strategy for the *cop player* with  $k$  cops on a graph  $G$  if, and only if, the tree-width of  $G$  is at most  $k - 1$ .

It is not difficult to construct, from a tree decomposition of width  $k$ , a winning strategy for  $k + 1$  cops.

Somewhat more involved to show that a winning strategy yields a decomposition.



# Cops and Robbers on the Grid

If  $G$  is the  $k \times k$  toroidal grid, then the *robber* has a winning strategy in the *k-cops and robbers* game played on  $G$ .

To show this, we note that for any set  $X$  of at most  $k$  vertices, the graph  $G \setminus X$  contains a connected component with at least half the vertices of  $G$ .

If all vertices in  $X$  are in distinct rows then  $G \setminus X$  is connected. Otherwise,  $G \setminus X$  contains an entire row and in its connected component there are at least  $k - 1$  vertices from at least  $k/2$  columns.

Robber's strategy is to stay in the large component.

# Cops, Robbers and Bijections

We use this to construct a winning strategy for Duplicator in the  $k$ -pebble bijection game on  $X_G$  and  $\tilde{X}_G$ .

- A bijection  $h : X_G \rightarrow \tilde{X}_G$  is *good bar  $v$*  if it is an isomorphism everywhere except at the vertices  $v^S$ .
- If  $h$  is good bar  $v$  and there is a path from  $v$  to  $u$ , then there is a bijection  $h'$  that is good bar  $u$  such that  $h$  and  $h'$  differ only at vertices corresponding to the path from  $v$  to  $u$ .
- Duplicator plays bijections that are good bar  $v$ , where  $v$  is the *robber position* in  $G$  when the cop position is given by the currently pebbled elements.

# Counting Width

For any class of structures  $\mathcal{C}$ , we define its *counting width*  $\nu_{\mathcal{C}} : \mathbb{N} \rightarrow \mathbb{N}$  so that

$\nu_{\mathcal{C}}(n)$  is the least  $k$  such that  $\mathcal{C}$  restricted to structures with at most  $n$  elements is closed under  $\equiv_{\mathcal{C}^k}$ .

Every class in **FPC** has counting width bounded by a *constant*.

The **CFI** construction based on *grids* gives a class of graphs in **P** that has counting width  $\Omega(\sqrt{n})$ .

This can be improved to  $\Omega(n)$  by taking, instead of grids, *expander graphs*.

# Interpretations

Given two relational signatures  $\sigma$  and  $\tau$ , where  $\tau = \langle R_1, \dots, R_r \rangle$ , and arity of  $R_i$  is  $n_i$

A *first-order interpretation of  $\tau$  in  $\sigma$*  is a sequence:

$$\langle \pi_U, \pi_1, \dots, \pi_r \rangle$$

of first-order  $\sigma$ -formulas, such that, for some  $d$ :

- the free variables of  $\pi_U$  are among  $x_1, \dots, x_d$ ,
- and the free variables of  $\pi_i$  (for each  $i$ ) are among  $x_1, \dots, x_{d \cdot n_i}$ .

$d$  is the dimension of the interpretation.

## Interpretations II

An interpretation of  $\tau$  in  $\sigma$  maps  $\sigma$ -structures to  $\tau$ -structures.

If  $\mathbb{A}$  is a  $\sigma$ -structure with universe  $A$ , then  $\pi(\mathbb{A})$  is a structure  $(B, R_1, \dots, R_r)$  with

- $B \subseteq A^d$  is the relation defined by  $\pi_U$ .
- for each  $i$ ,  $R_i$  is the relation on  $B$  defined by  $\pi_i$ .

An FO *reduction* of a class of structures  $\mathcal{C}$  to a class  $\mathcal{D}$  is a single FO interpretation  $\theta$  such that  $\mathbb{A} \in \mathcal{C}$  if, and only if,  $\theta(\mathbb{A}) \in \mathcal{D}$ .

We write  $\mathcal{C} \leq_{\text{FO}} \mathcal{D}$ .

# FPC-Reductions

More generally, we can defined reductions in any logic, *e.g.* FPC.

If  $\mathcal{C} \leq_{\text{FPC}} \mathcal{D}$  then

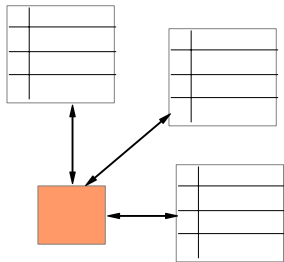
$$\nu_{\mathcal{D}} = \Omega(\nu_{\mathcal{C}}^{1/d}).$$

If the reduction takes  $\mathcal{C}$ -instances to  $\mathcal{D}$ -instances of *linear size*, then

$$\nu_{\mathcal{D}} = \Omega(\nu_{\mathcal{C}}).$$

By means of reductions, we can estalish *3-Sat*, *XOR-Sat*, *3-Colourability*, *Hamiltonicity* all have counting width  $\Omega(n)$ .

# Relational Machines



*Input:* A relational database

*Store:* relational and numerical registers

*Operations:* *join, projection, complementation, counting*

Properties expressible in **FPC** are *exactly* those decidable by such a machine in *polynomial time*.

# Relational Machines - Formally

Fix a relational vocabulary  $\sigma = (R_1, \dots, R_m)$ .

The relational machine  $M$  has:

- fixed relational registers:  $R_1, \dots, R_m$ ;
- a fixed number of *variable* relational registers  $P_1, \dots, P_s$  each with fixed arity; and
- a fixed number of *numerical registers*:  $c_1, \dots, c_t$ .



# Relational Machines - Formally

The program of  $M$  is composed of *atomic actions*

$$P_i := R_j; P_i := P_j \cup P_k; P_i := \pi_{a_1, \dots, a_k} P_j;$$

$$P_i := P_j \bowtie_{a_1, \dots, a_k} P_k; P_i := \overline{P_j}.$$

$$c_i := c_i + 1;$$

$$c_i := \#P_j$$

and control commands:

$$\text{if } c_i = 0 \text{ then } p \text{ else } c_i := c_i - 1$$

$$\text{while } c_i \neq 0 \text{ } p$$

**Exercise:** Show that a class of relational structures is accepted by a *polynomial-time* relational machine if, and only if, it is definable in **FPC**.

# Circuits

A circuit  $C$  is a *directed acyclic graph* with:

- source nodes (called *inputs*) labelled  $x_1, \dots, x_n$ ;
- any other node (called a *gate*) with  $k$  incoming edges is labelled by a Boolean function  $g : \{0, 1\}^k \rightarrow \{0, 1\}$  from some fixed basis (e.g. AND/OR/NOT);
- some gates designated as *outputs*,  $y_1, \dots, y_m$ .

$C$  computes a function  $f_C : \{0, 1\}^n \rightarrow \{0, 1\}^m$  as expected.

# Circuit Complexity

A *language*  $L \subseteq \{0, 1\}^*$  can be described by a family of *Boolean functions*:

$$(f_n)_{n \in \omega} : \{0, 1\}^n \rightarrow \{0, 1\}.$$

Each  $f_n$  may be given by a *circuit*  $C_n$  made up of **AND/OR/NOT** gates, with  $n$  inputs and one output.

If the size of  $C_n$  is bounded by a polynomial in  $n$ , the language  $L$  is in the class **P/poly**.

If, in addition, the function  $n \mapsto C_n$  is computable in polynomial time,  $L$  is in **P**.

# Circuit Complexity Classes

For the definition of  $P/poly$  and  $P$ , it makes no difference if the circuits only use  $\{\text{AND}, \text{OR}, \text{NOT}\}$  or a richer basis with *unbounded fan-in; threshold; or counting gates*.

However,

$AC_0$  — languages accepted by *bounded-depth, polynomial-size families of circuits with unbounded fan-in AND and OR gates and NOT gates*;

and

$TC_0$  — languages accepted by *bounded-depth, polynomial-size families of circuits with unbounded fan-in AND and OR and threshold gates and NOT gates*;

are different.

A *threshold gate*  $\text{Th}_t^k : \{0, 1\}^k \rightarrow \{0, 1\}$  evaluates to 1 iff at least  $t$  of the inputs are 1.

# Invariant Circuits

Instead of a language  $L \subseteq \{0, 1\}^*$ , consider a class  $\mathcal{C}$  of directed *graphs*. This can be given by a family of *Boolean functions*:

$$(f_n)_{n \in \omega} : \{0, 1\}^{n^2} \rightarrow \{0, 1\}.$$

A graph on vertices  $\{1, \dots, n\}$  has  $n^2$  *potential* edges. So the graph can be treated as a string in  $\{0, 1\}^{n^2}$ .

Since  $\mathcal{C}$  is closed under isomorphisms, each function  $f_n$  is invariant under the natural action of  $S_n$  on  $n^2$ .

We call such functions *graph invariant*.

# Symmetric Circuits

More generally, for any *relational vocabulary*  $\tau$ , let

$$\tau(n) = \sum_{R \in \tau} n^{\text{arity}(R)}$$

We take an encoding of  $n$ -element  $\tau$ -structures as strings in  $\{0, 1\}^{\tau(n)}$  and this determines an action of  $S_n$  on such strings.

A function  $f : \{0, 1\}^{\tau(n)} \rightarrow \{0, 1\}$  is  $\tau$ -*invariant* if it is invariant under this action.

We say that a circuit  $C$  with inputs labelled by  $\tau(n)$  is *symmetric* if every  $\pi \in S_n$  acting on the inputs of  $C$  can be extended to an *automorphism* of  $C$ .

Every symmetric circuit computes an invariant function, but the converse is false.

# Logic and Circuits

Any formula of  $\varphi$  *first-order logic* translates into a uniform family of circuits  $C_n$

*For each subformula  $\psi(\bar{x})$  and each assignment  $\bar{a}$  of values to the free variables, we have a gate.*

*Existential quantifiers translate to big disjunctions, etc.*

The circuit  $C_n$  is:

- of *constant* depth (given by the depth of  $\varphi$ );
- of size at most  $c \cdot n^k$  where  $c$  is the number of subformulas of  $\varphi$  and  $k$  is the *maximum number of free variables* in any subformula of  $\varphi$ .
- *symmetric* by the action of  $\pi \in S_n$  that takes  $\psi[\bar{a}]$  to  $\psi[\pi(\bar{a})]$ .

# FP and Circuits

For every sentence  $\varphi$  of FP there is a  $k$  such that for every  $n$ , there is a formula  $\varphi_n$  of  $L^k$  that is equivalent to  $\varphi$  on all graphs with at most  $n$  vertices.

The formula  $\varphi_n$  has

- *depth*  $n^c$  for some constant  $c$ ;
- at most  $k$  free variables in each sub-formula for some constant  $k$ .

It follows that every graph property definable in FP is given by a family of *polynomial-size, symmetric* circuits.



# FPC and Circuits

For every sentence  $\varphi$  of FP there is a  $k$  such that for every  $n$ , there is a formula  $\varphi_n$  of  $C^k$  that is equivalent to  $\varphi$  on all graphs with at most  $n$  vertices.

The formula  $\varphi_n$  has

- *depth*  $n^c$  for some constant  $c$ ;
- at most  $k$  free variables in each sub-formula for some constant  $k$ .

It follows that every graph property definable in FP is given by a family of *polynomial-size, symmetric* circuits in a basis with *threshold gates*.

*Note:* we could also alternatively take a basis with *majority* gates.

# Relating Circuits and Logic

The following are established in **(Anderson, D. 2017)**:

## Theorem

*A class of graphs is accepted by a  $P$ -uniform, polynomial-size, symmetric family of Boolean circuits **if, and only if**, it is definable by an FP formula interpreted in  $G \uplus ([n], <)$ .*

## Theorem

*A class of graphs is accepted by a  $P$ -uniform, polynomial-size, symmetric family of threshold circuits **if, and only if**, it is definable in FPC.*

## Some Consequences

We get a natural and purely circuit-based characterisation of **FPC** definability.

Inexpressibility results for **FP** and **FPC** yield lower bound results against natural circuit classes.

- There is no polynomial-size family of symmetric Boolean circuits deciding if an  $n$  vertex graph has an even number of edges.
- Polynomial-size families of uniform symmetric *threshold circuits* are more powerful than Boolean circuits.
- Invariant circuits *cannot* be translated into equivalent symmetric threshold circuits, with only polynomial blow-up.

# Automorphisms of Symmetric Circuits

For a symmetric circuit  $C_n$  we can assume *w.l.o.g.* that the automorphism group is the symmetric group  $S_n$  acting in the natural way.

That is:

- Each  $\pi \in S_n$  gives rise to a *non-trivial* automorphism of  $C_n$  (otherwise  $C_n$  would compute a constant function).
- There are no *non-trivial* automorphisms of  $C_n$  that fix all the inputs (otherwise there is redundancy in  $C_n$  that can be eliminated).

We call a circuit satisfying these conditions *rigid*.

By abuse of notation, we use  $\pi \in S_n$  both for permutations of  $[n]$  and automorphisms of  $C_n$ .

# Stabilizers

For a gate  $g$  in  $C_n$ ,  $\text{Stab}(g)$  denotes the *stabilizer group of  $g$* , i.e. the *subgroup* of  $S_n$  consisting:

$$\text{Stab}(g) = \{\pi \in S_n \mid \pi(g) = g\}.$$

The *orbit* of  $g$  is the set of gates  $\{h \mid \pi(g) = h \text{ for some } \pi \in S_n\}$

By the *orbit-stabilizer* theorem, there is one gate in the orbit of  $g$  for each *co-set* of  $\text{Stab}(g)$  in  $S_n$ .

Thus the size of the *orbit* of  $g$  in  $C_n$  is  $[S_n : \text{Stab}(g)] = \frac{n!}{|\text{Stab}(g)|}$ .

So, an upper bound on  $|\text{Stab}(g)|$  gives us a lower bound on the orbit of  $g$ .

Conversely, knowing that the orbit of  $g$  is at most polynomial in  $n$  tells us that  $|\text{Stab}(g)|$  is *big*.

# Supports

For a group  $G \subseteq S_n$ , we say that a set  $X \subseteq [n]$  is a *support* of  $G$  if

*For every  $\pi \in S_n$ , if  $\pi(x) = x$  for all  $x \in X$ , then  $\pi \in G$ .*

In other words,  $G$  contains all permutations of  $[n] \setminus X$ .

So, if  $|X| = k$ ,  $[S_n : G]$  is at most  $\frac{n!}{(n-k)!} \leq n^k$ .

Groups with small support are *big*.

The converse is clearly false since  $[S_n : A_n] = 2$ , but  $A_n$  has no support of size less than  $n - 1$ .

*Note:* For the family of circuits  $(C_n)_{n \in \omega}$  obtained from an FPC formula there is a constant  $k$  such that all gates in each  $C_n$  have a support of size at most  $k$ .

# Support Theorem

In *polynomial size* symmetric circuits, all gates have (stabilizer groups with) *small* support:

## Theorem

*For any polynomial  $p$ , there is a  $k$  such that for all sufficiently large  $n$ , if  $C$  is a symmetric circuit on  $[n]$  of size at most  $p(n)$ , then every gate in  $C$  has a support of size at most  $k$ .*

The general form of the support theorem in **(Anderson, D. 2017)** gives bounds on the size of supports in *sub-exponential* circuits.

# Alternating Supports

Groups with small support are *big*.

The converse is clearly false since  $[S_n : A_n] = 2$ , but  $A_n$  has no support of size less than  $n - 1$ .

In a sense, the alternating group is the *only* exception, due to a standard result from permutation group theory.

## Theorem

*If  $n > 8$ ,  $1 \leq k \leq n/4$ , and  $G$  is a subgroup of  $S_n$  with  $[S_n : G] < \binom{n}{k}$ , then there is a set  $X \subseteq [n]$  with  $|X| < k$  such that  $A_{(X)} \leq G$ .*

where  $A_{(X)}$  denotes the group  $\{\pi \in A_n : \pi(i) = i \text{ for all } i \in X\}$



# Supports of Gates

## Theorem

If  $n > 8$  and  $1 \leq k \leq n/4$ , and  $G$  is a subgroup of  $S_n$  with  $[S_n : G] < \binom{n}{k}$ , then there is a set  $X \subseteq [n]$  with  $|X| < k$  such that  $A_{(X)} \leq G$ .

If  $(C_n)_{n \in \omega}$  is a family of *symmetric* circuits of size  $n^k$ , then for all sufficiently large  $n$  and gates  $g$  in  $C_n$ , there is a set  $X \subseteq [n]$  with  $|X| \leq k$  such that  $A_{(X)} \leq \text{Stab}(g)$ .

It follows that if *any odd* permutation of  $[n]$  that fixes  $X$  pointwise, also fixes  $g$ , then  $S_{(X)} \leq \text{Stab}(g)$ , so  $X$  is a support of  $g$ .

where  $S_{(X)}$  denotes the group  $\{\pi \in S_n : \pi(i) = i \text{ for all } i \in X\}$

## Supports of Gates

Some odd permutation of  $[n]$  that fixes  $X$  pointwise, also fixes  $g$ . (\*)

We can prove, by induction on the depth of  $g$  in the circuit  $C_n$  that this must be the case.

It is clearly true for input gates  $R(\bar{a})$ , as any permutation that fixes  $\bar{a}$  fixes the gate.

Let  $g$  be a gate such that (\*) is true for all gates that are inputs to  $g$ .

Since  $g$  computes a *symmetric* Boolean function, and  $C_n$  is *rigid*, any  $\pi \in S_n$  that fixes the inputs to  $g$  *setwise*, fixes  $g$ .

Let  $H$  be the set of inputs to  $g$ . By induction hypothesis, they all have a support of size at most  $k$

# Supports of Gates

Some odd permutation of  $[n]$  that fixes  $X$  pointwise, also fixes  $g$ . (\*)

Let  $g$  be a gate such that (\*) is true for all gates in  $H$ , but false for  $g$

For any  $i, j \in [n] \setminus X$ , the permutation  $(i j)$  moves  $g$ , so moves some  $h \in H$ .

$$[n] \setminus X \subseteq \bigcup_{h \in H} \text{sp}(h)$$

We can then find  $\frac{n-k}{k}$  elements of  $H$  with *pairwise disjoint* support.

This gives us  $\frac{n-k}{k}$  distinct permutations  $(i j)$  which we can *independently* combine to show that the orbit of  $g$  has size at least  $2^{(n-k)/k}$ .

# Support Theorem

In *polynomial size* symmetric circuits, all gates have (stabilizer groups with) *small* support:

## Theorem

For any  $0 < \epsilon < 1$ , if  $C$  is a symmetric circuit over  $[n]$  of size  $s$  for large enough  $n$  and  $s \leq 2^{n^{1-\epsilon}}$ . Then every gate  $g$  of  $C$  has a support of size at most  $O\left(\frac{\log s}{\log n}\right)$ .

We can push this to exponential bounds: if  $s = 2^{o(n)}$ , then the family of circuits  $C_n$  has supports of size  $o(n)$ .

We write  $\text{sp}(g)$  for the small support of  $g$  given by this theorem and note that it can be computed in polynomial time from a symmetric circuit  $C$ .

# Translating Symmetric Circuits to Formulas

Given a polynomial-time function  $n \mapsto C_n$  that generates symmetric circuits:

1. There are formulas of **FP** interpreted on  $([n], <)$  that define the structure  $C_n$ .
2. We can also compute in polynomial time (and therefore in **FP** on  $([n], <)$ )  $\text{sp}(g)$  for each gate  $g$ .
3. For an input structure  $\mathbb{A}$  and an assignment  $\gamma : [n] \rightarrow \mathbb{A}$  of the inputs of  $C_n$  to elements of  $\mathbb{A}$ , whether  $g$  is made true depends only on  $\gamma(\text{sp}(g))$ .
4. We define, by induction on the structure of  $C_n$ , the set of tuples  $\Gamma(g) \subseteq \mathbb{A}^{\text{sp}(g)}$  that represent assignments  $\gamma$  making  $g$  true.
5. This inductive definition can be turned into a formula (of **FP** for a Boolean circuit, of **FPC** for one with threshold gates.)

# Circuits and Pebble Games

We can use *bijection games* and the *support theorem* to establish lower bounds for symmetric circuits.

The key is the following connection.

*If  $C$  is a symmetric circuit on  $n$ -element structures such that every gate of  $C$  has a support of size at most  $k$ , and  $\mathbb{A}$  and  $\mathbb{B}$  are structures such that  $\mathbb{A} \equiv^{C^{2k}} \mathbb{B}$  then:*

*$C$  accepts  $\mathbb{A}$  if, and only if,  $C$  accepts  $\mathbb{B}$ .*

This can be proved by showing that if  $C$  distinguishes  $\mathbb{A}$  from  $\mathbb{B}$ , then it provides a *winning strategy* for *Spoiler* in the  $2k$ -pebble bijection game.

# Proof Sketch

Show that if  $C$  accepts  $\mathbb{A}$  and rejects  $\mathbb{B}$ , then *Spoiler* has a winning strategy in the  $2k$ -pebble bijection game played on  $\mathbb{A}$  and  $\mathbb{B}$ . The number of moves needed is at most  $kd$ , where  $d$  is the *depth* of  $C$ .

*Spoiler* fixes a *bijection*  $\alpha : A \rightarrow [n]$ .

Show by induction that, while playing the *bijection game* *Spoiler* can maintain a pointer to a gate  $g$  of  $C$  and the following invariants for the game position  $(\bar{u}, \bar{v})$ :

- $\alpha(\bar{u})$  includes the support of  $g$ .
- For any bijection  $\beta : B \rightarrow [n]$  such that  $\beta^{-1}\alpha(\bar{u}) = \bar{v}$ :

$$C_g(\alpha(\mathbb{A})) \neq C_g(\beta(\mathbb{B})).$$

## Proof Sketch – 2

### Base Case:

If  $g$  is the *output gate*, by assumption  $C_g(\alpha(\mathbb{A})) = 1$  and for any  $\beta$ ,  $C_g(\beta(\mathbb{B})) = 0$

### Induction Step:

While keeping pebbles on the support of  $g$ , *Spoiler* moves the other  $k$  pebbles to the support of a *child*  $h$  of  $g$ .

At each move, *Duplicator* plays a bijection  $\gamma : A \rightarrow B$  such that  $\gamma(\bar{u}) = \bar{v}$ .

Thus,  $C_g(\alpha(\mathbb{A})) \neq C_g(\alpha\gamma^{-1}(\mathbb{B}))$ , and there is an  $h$  for which

$$C_h(\alpha(\mathbb{A})) \neq C_h(\alpha\gamma^{-1}(\mathbb{B}))$$



# Circuits and Pebble Games

If  $\mathcal{C}$  is a symmetric circuit on  $n$ -vertex graphs such that every gate of  $\mathcal{C}$  has a support of size at most  $k$ , and  $\mathbb{A}$  and  $\mathbb{B}$  are graphs such that  $\mathbb{A} \equiv_{\mathcal{C}^{2k}} \mathbb{B}$  then:

$\mathcal{C}$  accepts  $\mathbb{A}$  if, and only if,  $\mathcal{C}$  accepts  $\mathbb{B}$ .

As a consequence, if  $\mathcal{C}$  is a class of structures of *counting width*  $k : \mathbb{N} \rightarrow \mathbb{N}$ , then any family of symmetric circuits accepting  $\mathcal{C}$  has size  $\Omega(n^k)$ .

at least for  $k \leq \frac{n}{\log n}$ .